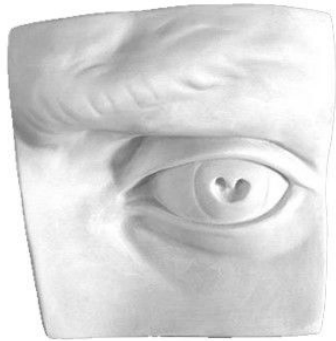


Week 5 Working Journal



Render Testing

This week I was testing the render in Cinema 4D. In that way I can be prepared and provide ideas for the final visualization in substance designer and Arnold.

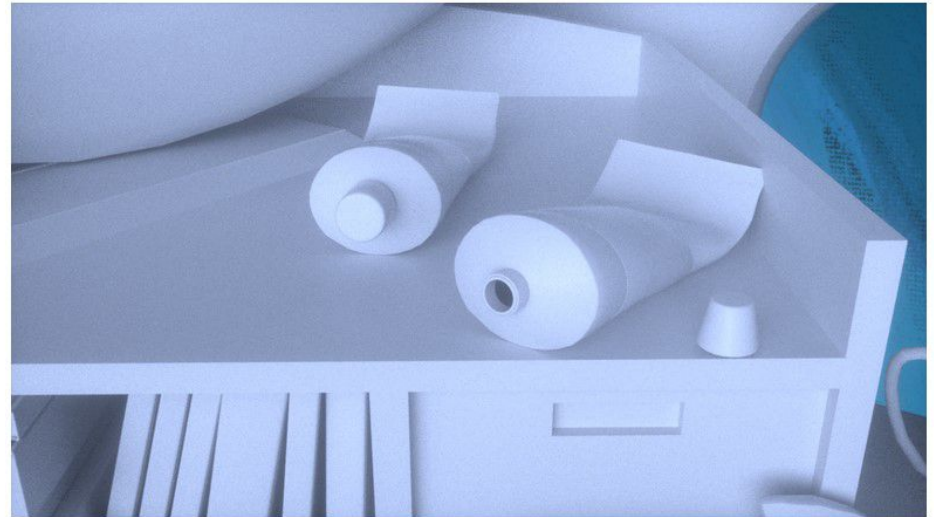
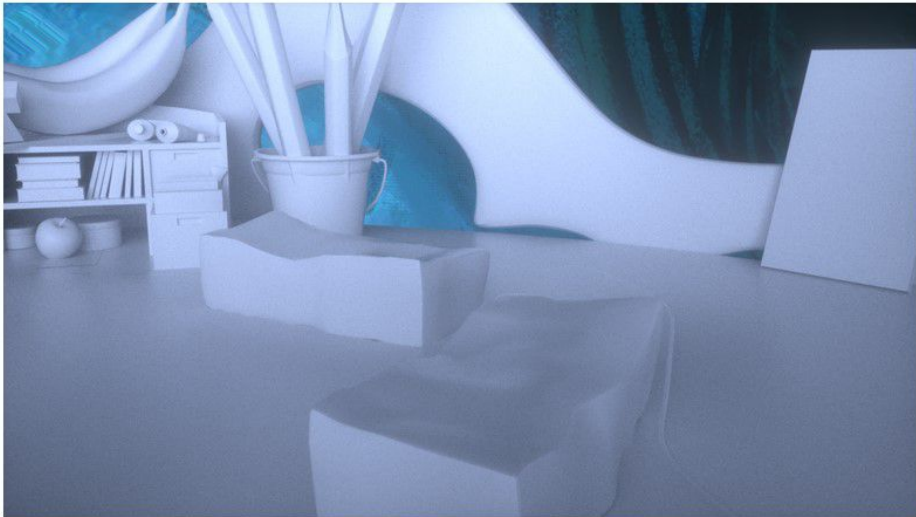
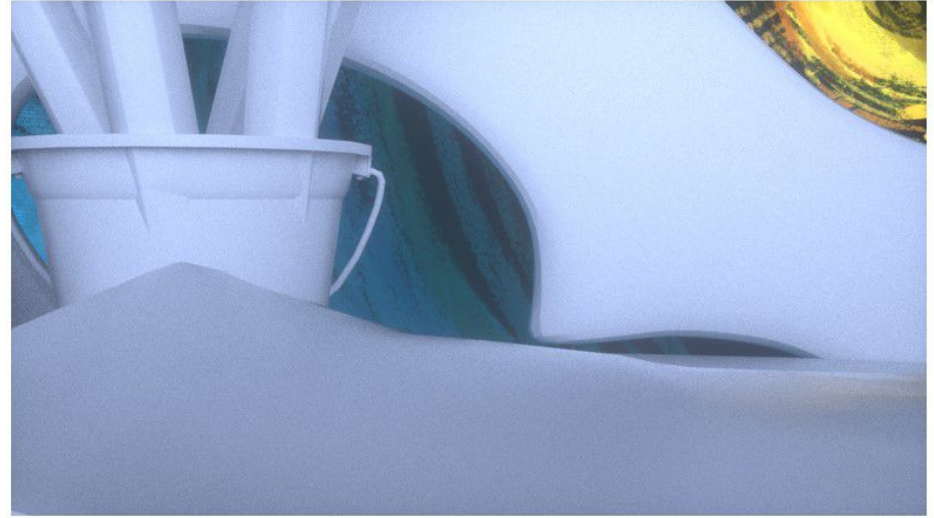
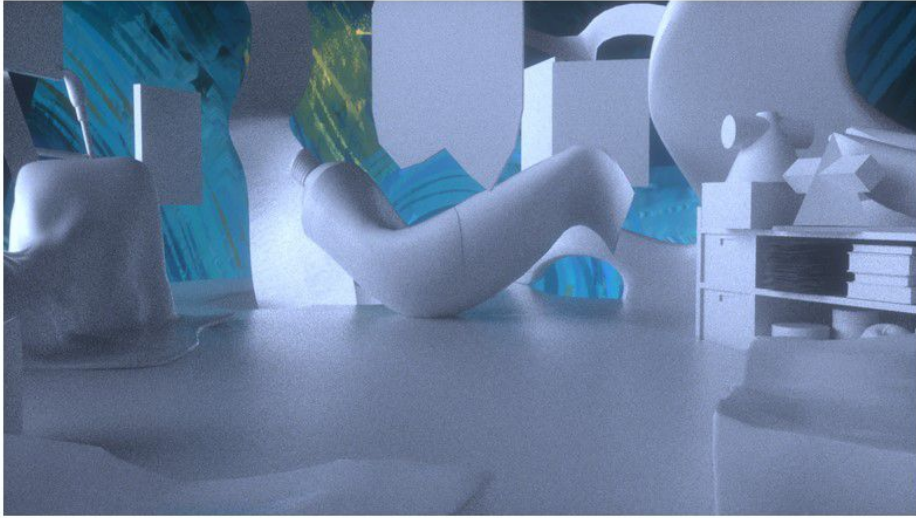
I want to go for a cute and creative vibe for the concept render.



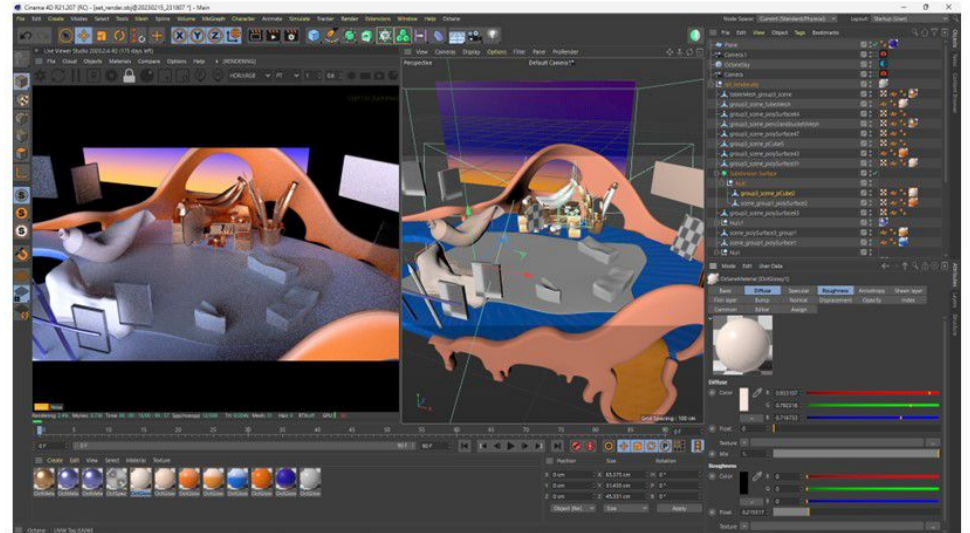
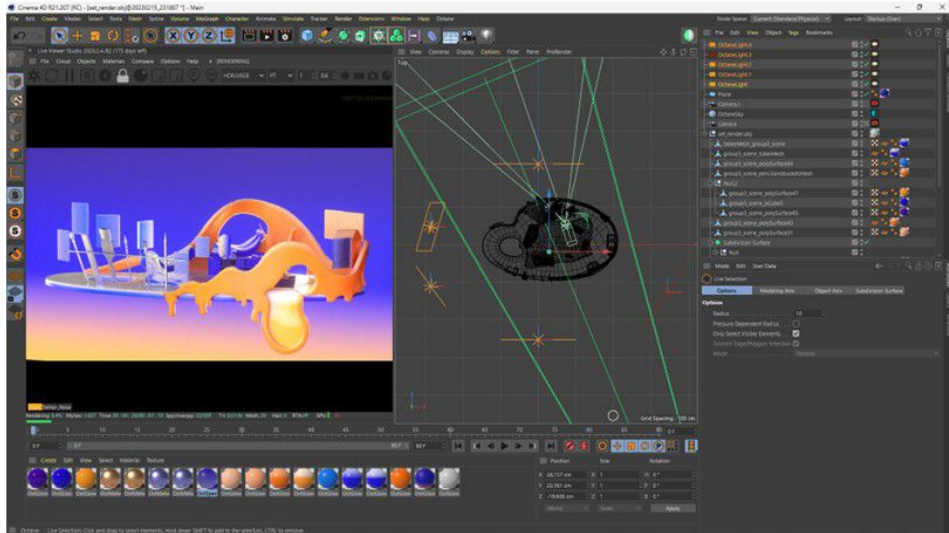
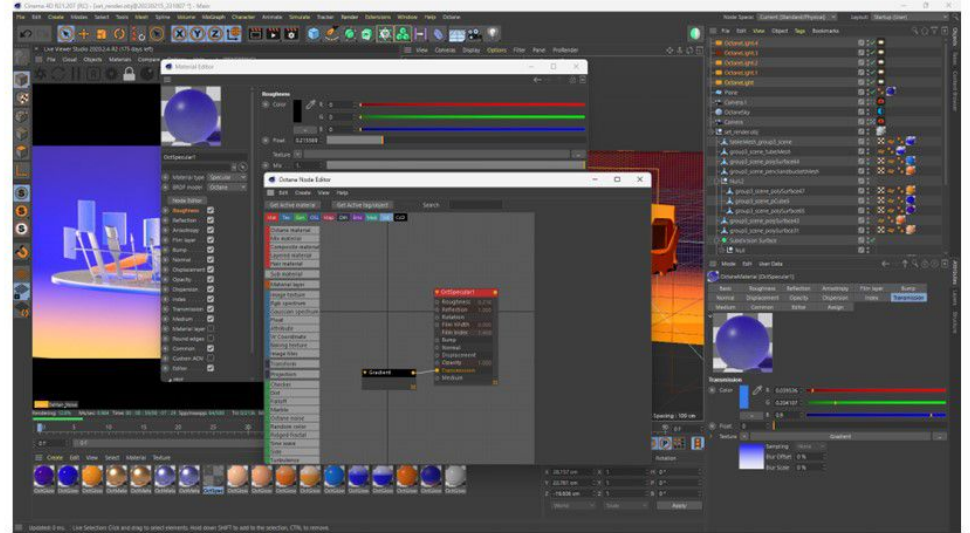
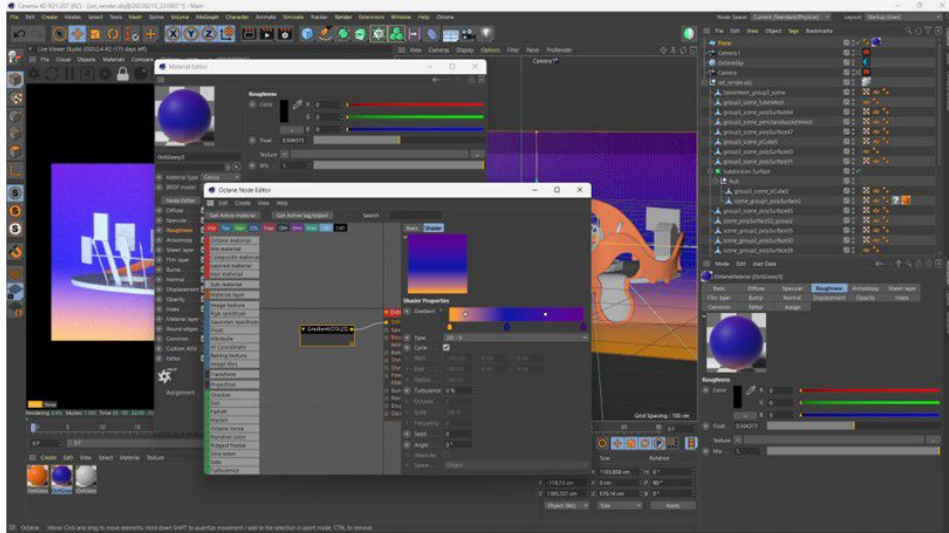
Art by Bingxue



Render Test 1 according to previz



Render Test-add material



Render Test-with some material

